APPENDIX



View looking down the empty back side of Castle Dragon into the "Hall of Knives" right rear of photo. Note panels ready for placement, roof framing system and the ladder dolly on the right.

View looking up at roof. Note roof support system, joist connector and 70 volt speaker.



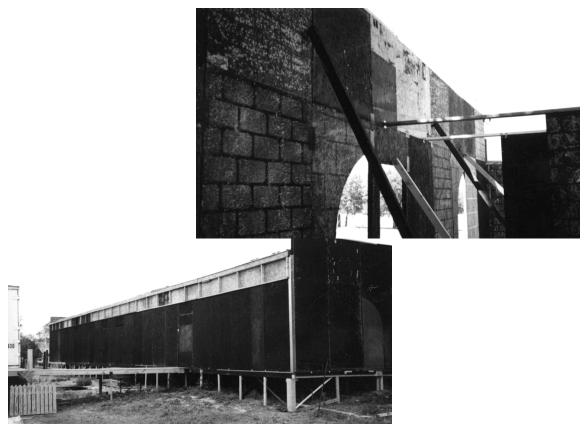


Early stages of construction. View down central corridor. Rear of building to the left. Note back wall 2x6 indicating roof slope.

View from above of "Torture Chamber". "X" is a rack. The victimem is restrained and whipped. The "X" breaks down into two partts. Note the low voltage light to the right and the arch windows with bars. THIS IS A TEST

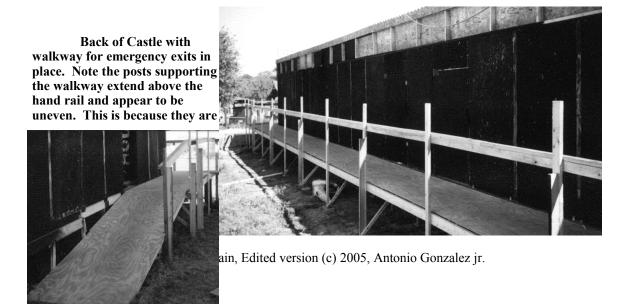


HOW TO BUILD A PORTABLE MODULAR DARK ATTRACTION



40' end wall. Note arch doorways and between them the central corridor exit. The far arch door was the entrance to the cemetery. The near arch doorway led back into the Castle. This was the original plan. The cemetery was moved to the hay ride and the castle floor plan was changed. Note the braces holding the wall in place and the central corridor wall top plates attaching to the wall.

Outside back of Castle Dragon. To the far left note the trailer and the loading dock with walkway into the rear of the Castle. The roof slopes to the back. The emergency exit walkway is not in place.



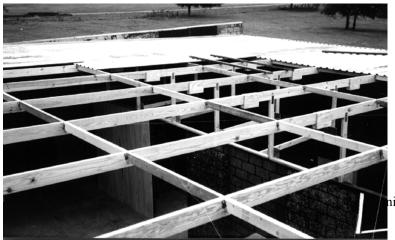
all the same size and were not cut to fit. The next location may require the full length of these posts. I do my best to not cut lumber. Lumber does not grow again after being cut.

All of the rear and one side exit door bring the customers to the front of the building via this ramp. Note the wood is not painted. It is treated with several coats of water seal. The connection of ramp and ground is smoothed out with dirt and gravel. All exits must be ramped. A dark attraction may not have any steps in it or as exit out of it.



Long shot. To the right is the back of the Grand Entry. Center top is the roof support structure. Center is the central corridor. Assorted panels populate the deck awaiting final placement.





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Top view of 1995 Castle Dragon. Note the sprinkler pipe placed on top of the walls. 2x4 spacers were added along the top of the walls and the roof attached to the spacers. The 12' walls in the back make up the "Torture Chamber" & "Lava Pit". This portion of the Castle was where techniques for the 1996 roof structure were developed. The area was 40' x 16'.

Top view 1996 Castle Dragon. New raised roof structure in place and metal roof being positioned and attached. Note that only the central corridor is in place. The interior walls that make up the attraction are yet to be installed. The 2x6 joist joiners and the 2x6 joists support structure is shown.